

UX DESIGNER

EDUCATION

GEORGIA INSTITUTE OF TECHNOLOGY

Bachelor of Science with a major in Computational Media, Human Computer Interaction (HCI)

August 2019 - December 2019

- Georgia Tech is an internationally top ranked university, well-known for its recognised educators and degree programs. I studied visual-, graphic, and information design.

MALMÖ UNIVERSITY

Bachelor of Science with a major in Interaction design

August 2017 - June 2020

- Three-year programme in English. Interaction design with a focus on the design of interactive products, services and environments.

TEKNIKHÖGSKOLAN

Higher Vocational Education Diploma in Web Development

August 2014 - December 2015

- Focus on back& front end web development and working in projects using agile methodology

NTI GYMNASIET

High School of Technology and Information Technology

August 2011 - June 2014

- IT High school with focus on game programming and web development

WORK EXPERIENCE

KING

Junior Game & UX Designer, London (remote)

June 2020 - Today

- Provide and discuss design ideas together with the team and stakeholders, keep design documentation
- Create flows, mock-ups, wireframes and high quality design artefacts for improvements and new features with focus on experience and fun
- Work closely with a cross-craft team, provide and receive feedback often
- Understand the need for balance between business, tech, and design
- Design decision maker with help from team and stakeholders
- Content management, write copy for existing and new events

ODD HILL AB

Front end web developer, Malmö

May 2015 - October 2016

- Provided design ideas to in-house designers
- Created interactive and market enticing solutions for the client together with a cross-craft team
- Develop web pages using HTML, CSS, JS and Drupal
- Working with Jira agile
- Content management and continuous quality check of live websites

SKILLS

Soft skills

Strong social- and communication skills with the ability to connect with people and making them feel at ease

Tools

Expert in Adobe Suite
Good in Sketch, Figma, Confluence
Proficient in Origami prototyping

Languages

Fluent in:
Swedish
English
Serbo-Croatian